Jeppe Raasthøj Rasmussen
Born Copenhagen, 1966
Multimedia developer, producer and video photographer

BA in Film Science and Informatics from University of Copenhagen, 1992
Technical director at Fenris Film & Multimedia ApS, since 1993

94/95   Worked in the Science department of Experimentarium (the Danish Science Center) making an exhibition to celebrate the 100th anniversary of film.

1993-   Co-owner of Fenris Film & Multimedia ApS. Work here has included working on a multitude of multimedia projects as a producer, developer, and programmer. Also working as a producer on several short and long documentaries, video photography on several documentaries etc.

Films:
1995   "The Organizers – on and off" (dir. M. Stolt) - concert photography, producer assistant.

1997   "Op af Stolen" (made as part of a set of multimedia educational materials about film aesthetics) – (dir. M. Stolt) technical director and producer.

2000   "På Vejen Hjem" (dir. M. Stolt) – photographer, producer.

2001   "Vi Styrer Fordi" (dir. M. Stolt, DFI) – photographer, producer

2003   "Fado" (dir. A. Leifer, DFI) – producer

2004   "Bryllupsfilmen" (dir. M. Stolt) – photographer, producer

2007   "Hospitalsbørn" (dir. L.B. Kimergård, DFI) – producer

2007   "Sprødt Skind" (dir. M. Stolt) – photographer, producer

2010   "My Avatar and Me" (dir. B. Milton, M. Stolt,DFI) – technical and executive producer

Multimedia:
1996-2010   Programming of several interactive kiosk-exhibits for various exhibitions at Experimentarium (The Danish Science Center)

1996-2005   Development and programming of several interactive multimedia educational materials on CD-ROM and DVD

2001-2016   Development, programming of software and technical supervision for the film activity center Film-X at the Danish Film Institute

2005-2008   Concept development and draft project for the interactive Danmarks Rockmuseum (Denmark)

2007-2008   Concept development for House of Energy and draft project - IWAL (Denmark)

2008   Concept development and assistance with tender for The National Museum (Denmark)

2008-2009   Programming and technical planning of "Climate of the Future" exhibit for Experimentarium

2008-2010   Project management, programming and AV/IT configuration for the travel exhibition Film-X On The Road

2009-2010   Project management, programming and AV/IT configuration for the travel exhibition "RockMe" for Danmarks Rockmuseum.

2009-2010   Programming and AV/IT configuration on "LEARN" – an interactive exhibition on autoimmune diseases, for Abbott Danmark. Also, "Mini-LEARN" – PC only version of same exhibition.

2009-2010	Concept development and draft project for the Danish Broadcasting Corporation - Musikarium (Denmark)
2010	Concept development for new exhibition in Tycho Brahe Planetarium (Denmark)
2011-2012	Pre-project development for new exhibition in Tycho Brahe Planetarium (Denmark)
2011-2012	Project management for interactive exhibits in new exhibition in Post and Telemuseum
2011-2012	Development and software design for educational software – 100 Cards - for Vestforbrænding
2011-2012	Development and software design for educational software – Veterinarian training - for University of Copenhagen, LIFE.
2012	Technical consultant for the Royal Danish Arsenal Museum regarding AV-solution in new exhibition. Assistance with tender for LED wall.
2012-2013	Concept development and draft project for Universe in Als for "Electric Car" exhibition
2013	Concept development and draft project for Universe in Als for "1864" exhibition
2013	Concept development and draft project for Universe in Als for "BigBang" exhibition
2013-2014	Concept development, AV-production, AV technical setup and installation for special exhibition "OplevGudenaa -*Experience the Guden river"* at AQUA in Silkeborg
2014	Concept development and draft project for Universe in Als for "Space" exhibition
2014	Concept development and draft project for Tycho Brahe Planetarium for "Rosetta Mission" exhibition
2015	Concept development and draft project for Tycho Brahe Planetarium for "Astronaut for a Day" exhibition
2015-2016	Development and software design for educational software –training for Farm School students- for University of Copenhagen, LIFE.